



# Refactoring the SWH scheduler and listers

for better handling of recurrent origin visit tasks

Nicolas Dandrimont  
olasd@softwareheritage.org  
@olasd

Fondation Inria

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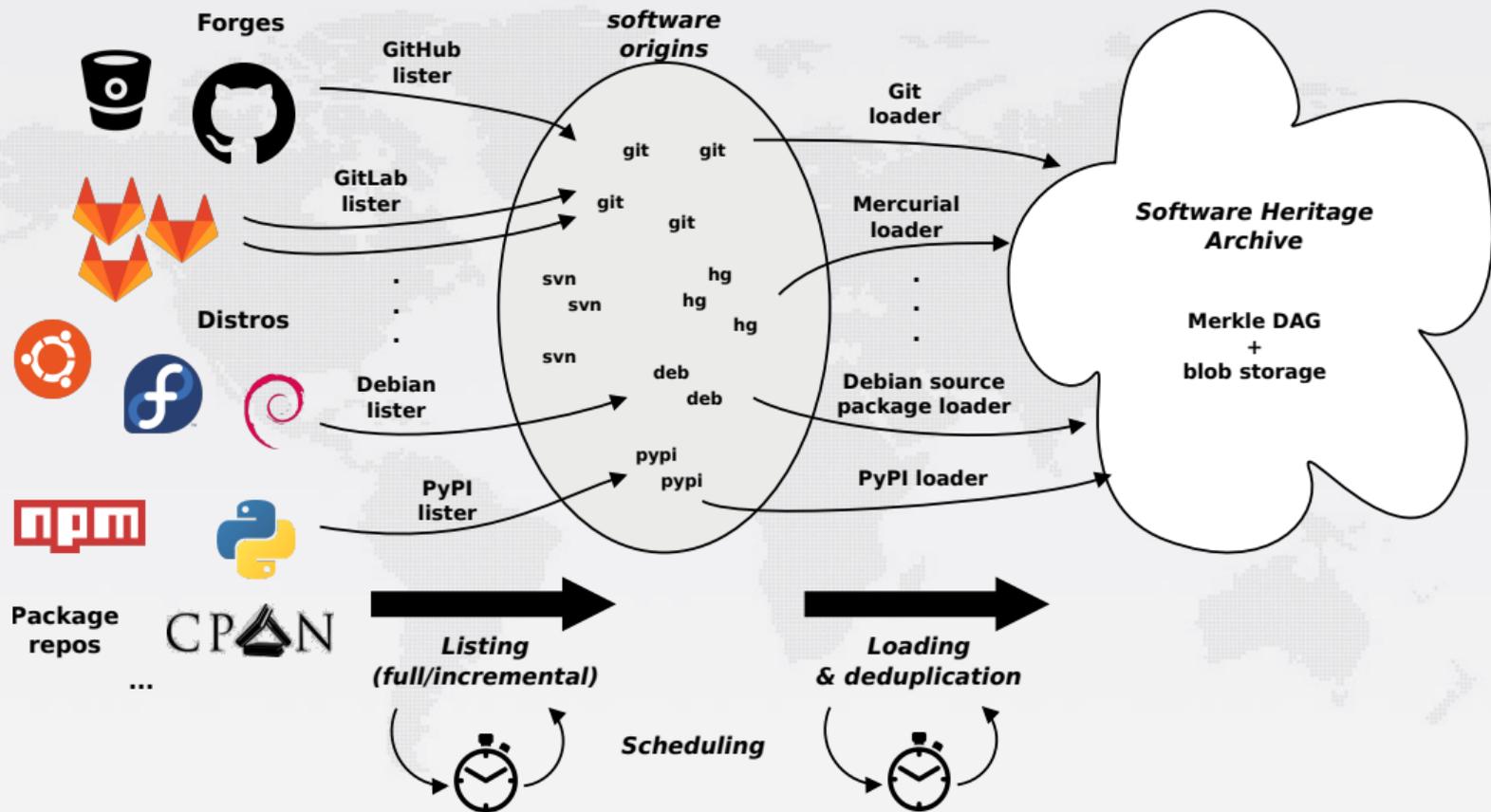
## In the beginning, there was...

- First listing of GitHub: [ad-hoc scripts by zack](#)
- First git clones: basic Celery worker setup ([swh-cloner-git](#) repository)
- First imports in the archive: basic Celery worker setup setup too (see early [swh-loader-git](#) history)

## How to future-proof this infra?

- What to do for recurrent imports?
- Lots of Celery limitations quickly apparent:
  - no real support of (adaptive) recurrent tasks in celery
  - rabbitmq is generally FIFO: no task priorities
  - recurrent data-loss on single-node rabbitmq setup with lots of messages in flight

# Data flow



## Goals

- "persistence layer" for recurrent task definitions around Celery
- adaptive recurrence interval according to task results
- single source of truth for scheduling
- secondary: implement priorities and automatic retry of tasks

## Design

- core: storage of task definitions (type, args, queue position, recurrence interval)
- scheduler runner: sends next tasks to run to the celery queues
- scheduler listener: updates tasks in db from celery events
- celery/rabbitmq:
  - only a buffer for tasks between database queries
  - used for its worker management framework

```
> select * from task where id=1;
-[ RECORD 1 ]-----+-----
id           | 1
type         | load-git
arguments    | {"args": [], "kwargs": {"url": "https://github.com/hylang/hy"}}
next_run     | 2020-03-06 17:11:05.482501+00
current_interval | 12:00:00
status       | next_run_not_scheduled
policy       | recurring
retries_left | 0
priority     |

Temps : 103,580 ms
```

# five year retrospective of swh-scheduler

## Some good

- OK permanence layer for celery, which has some useful features for worker mgmt
- when used sparingly, task priorities work fine (e.g. save code now)

## lots of drawbacks, however

- poor introspectability:
  - difficult to index on free-form task arguments
  - inscrutable queue positions and adaptive recurrence:
    - currently processing `load-git` tasks scheduled to run 11 months ago
    - impossible to know at what point recurrent `load-git` tasks inserted now will run
- no input for external information about task scheduling
  - **tons** of useless task runs for repos not updated in years
- the celery events feedback loop is a hack
  - the events queue isn't persistent by default, and we struggle to work around this

## Basic operation

- iterate all pages of the upstream API
- insert records for origins found, in an ad-hoc database/table for each lister
- generate recurrent tasks for origin visits in swh.scheduler

## Two main modes of operation

- incremental: if possible, only get "new" pages of results from the upstream API
- full: list the upstream API completely again, updating the stored information

## Design iterations:

- Originally based on the one-off GitHub listing scripts by zack
- Generalized from GitHub + BitBucket by fiendish in 2016
  - extracted common patterns useful to write listers (http, rate limiting, etc.)
  - extracted a common, overridable database schema from the GitHub and BitBucket commonalities
- Grew lots of tentacles to implement a bunch of listers (13 different kinds of upstreams supported)

(strong) opinions ahead

## *deep and wide inheritance hierarchy*

- lots of subtly different mixins to implement common functionality
  - that end up being overridden to handle peculiarities of every upstream
- lots of copy/paste to get a working lister
- debugging is quite painful

## Way too much magic in tests

- based on UnitTest with a fairly opaque base class
- Provide two (good/bad) api responses and you're done...
- ...but it's not clear what's covered or not when reading the tests for a given lister

### Unhelpful generic database schema

- generic but needs very specific overrides
- lots of GH-specific/useless fields
- hard to do cross-cutting analysis of listed origins

### Supposed to be an "easy" entry point for new contributors

- all in all, pretty hard to actually implement anything

# Scheduler for recurrent origin visits

## Tracking task

T2345

## Scope

Only handle recurrent origin visit tasks. "One-shot" tasks are out of scope.

## Design elements

- A single, unified storage for lister state and listed origins, within the scheduler database
  - Implemented, to be used by refactored listers
- **TODO:** A cache for quick, bulk access to information about the status of a given origin in the archive
- **TODO:** A scheduling policy component merging information from the two previous tables to send tasks for processing in workers

# Scheduler for recurrent origin visits data model

## Lister

**id** uuid  
**name** str (f.e. "github",  
"phabricator")  
**instance\_name** str (f.e. "softwareheritage")  
**current\_state** dict  
**created** timestamp of creation  
**updated** timestamp of last update

## ListedOrigin

**lister\_id** uuid  
**url** str  
**visit\_type** str  
**extra\_loader\_arguments** Dict[str, str]  
**last\_update** timestamp of last update (if  
provided upstream)  
**enabled** bool  
**first\_seen** timestamp of earliest listing  
**last\_seen** timestamp of latest listing

# Lister refactoring

## Forge references

<https://forge.softwareheritage.org/T2453> and open diffs [D3425](#), [D3526](#), [D3527](#), [D4700](#), [D4705](#), [D4706](#)

## Scope

- Replace direct recurrent task scheduling with the new swh-scheduler based lister storage
- Drop the ad-hoc database schemas for listers
- Improve/clarify test coverage

## Current status

- Base patterns implemented (with state storage: [D3425](#), stateless: [D4705](#))
- GitHub lister reimplemented, with full test coverage ([D3527](#))
- Phabricator lister reimplemented, with no test coverage ([D4706](#))

# A call for help!

## All alone in the rabbit hole

- Progress on this has been (very, very) slow
- Even if the updated listers land, they'll write their data to a dead-end table

## Multiple tasks can be distributed

- Review of the current code
- Implementation of the rest of the scheduler components
- And of course the implementation of more listers, as well as hopefully some refactoring of common behaviors...

Maybe a sprint topic to get us started on 2021?