

Software Heritage

a common infrastructure for Software Engineering and Open Science

Roberto Di Cosmo

`roberto@dicosmo.org`

February 1st, 2019



Software Heritage

THE GREAT LIBRARY OF SOURCE CODE

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Computer Science professor in Paris, now working at INRIA

- 30 years of research (Theor. CS, Programming, Software Engineering, Erdos #: 3)
- 20 years of Free and Open Source Software
- 10 years building and directing structures for the common good



1999 *DemoLinux* – first live GNU/Linux distro

2007 *Free Software Thematic Group*
150 members 40 projects 200Me

2008 *Mancoosi project* www.mancoosi.org

2010 *IRILL* www.irill.org

2015 *Software Heritage* at INRIA

2018 *National Committee for Open Science*, France

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Harold Abelson, Structure and Interpretation of Computer Programs

“Programs must be written for people to read, and only incidentally for machines to execute.”

Quake III source code (excerpt)

```
float Q_rsqrt( float number )
{
    long i;
    float x2, y;
    const float threehalfs = 1.5F;

    x2 = number * 0.5F;
    y = number;
    i = * ( long * ) &y; // evil floating point bit level hacking
    i = 0x5f3759df - ( i >> 1 ); // what the fuck?
    y = * ( float * ) &i;
    y = y * ( threehalfs - ( x2 * y * y ) ); // 1st iteration
    // y = y * ( threehalfs - ( x2 * y * y ) ); // 2nd iteration, this
    // can be removed

    return y;
}
```

Net. queue in Linux (excerpt)

```
/*
 * SFB uses two B[l][n] : L x N arrays of bins (L levels, N bins per level)
 * This implementation uses L = 8 and N = 16
 * This permits us to split one 32bit hash (provided per packet by rxhash or
 * external classifier) into 8 subhashes of 4 bits.
 */
#define SFB_BUCKET_SHIFT 4
#define SFB_NUMBUCKETS (1 << SFB_BUCKET_SHIFT) /* N bins per Level */
#define SFB_BUCKET_MASK (SFB_NUMBUCKETS - 1)
#define SFB_LEVELS (32 / SFB_BUCKET_SHIFT) /* L */

/* SFB also uses a virtual queue, named "bin" */
struct sfb_bucket {
    u16        qlen; /* length of virtual queue */
    u16        p_mark; /* marking probability */
};
```

Len Shustek, Computer History Museum

“Source code provides a view into the mind of the designer.”

~ 50 years, a lightning fast growth

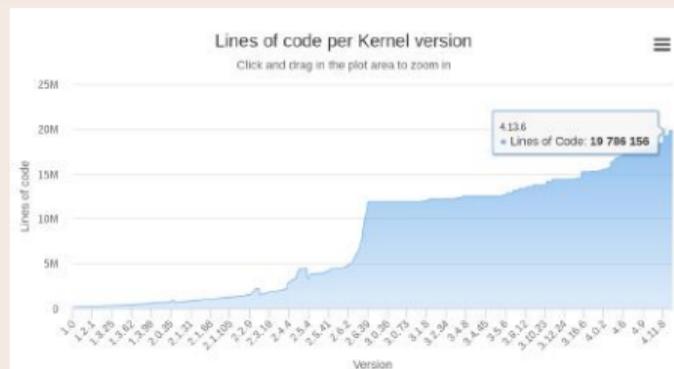
Apollo 11 Guidance Computer (~60.000 lines), 1969



"When I first got into it, nobody knew what it was that we were doing. It was like the Wild West."

Margaret Hamilton

Linux Kernel



... now in your pockets!

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Software is spread all around

Debian CPAN
Sourceforge Gitorious
Maven Inria
Bitbucket
Git GitHub
BerliOs CTAN
GoogleCode GitLab Adullact CRAN

damage
disaster
malicious
deletion
obsolete
dependencies
dangling
wear
corruption
encryption
format
reference
storage
media
aging
tear
attack

Software lacks its own research infrastructure



Photo: ALMA(ESO/NAOJ/NRAO), R. Hills

No catalog, no archive, no references: we are at a turning point

Looking at the past

- a lot of old software misplaced, lost, or behind barriers, but...
- most founding fathers are still here, and willing to share
- **urgent** to collect their knowledge

Only a few years left.

Looking at the future

- software development and use skyrockets: more programmers, and more code!
- **essential** to provide a **universal** platform for all the future software source code

Every year that goes by makes the problem worse.

it is **urgent** to take action!

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage**
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion





Software Heritage



Our mission

Collect, preserve and share the *source code* of *all the software* that is available

Past, present and future

Preserving the past, enhancing the present, preparing the future

Cultural Heritage



Industry



Research



Education



Software Heritage

Technology

- transparency and FOSS
- replicas all the way down

Content

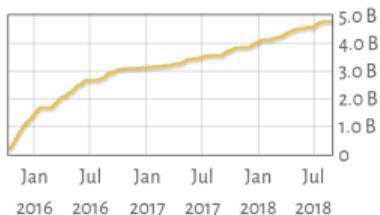
- intrinsic identifiers
- facts and provenance

Organization

- non-profit
- **mirror network**

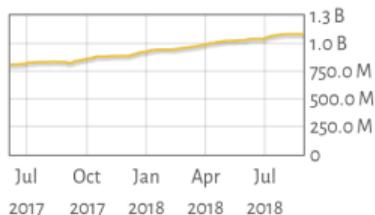
Source files

5,603,274,836



Commits

1,248,389,319



Projects

88,288,721



GitHub

debian



GitLab

Google code

GITORIOUS

GNU

HAL
archives-ouvertes.fr

Inria
inventeurs du monde numérique

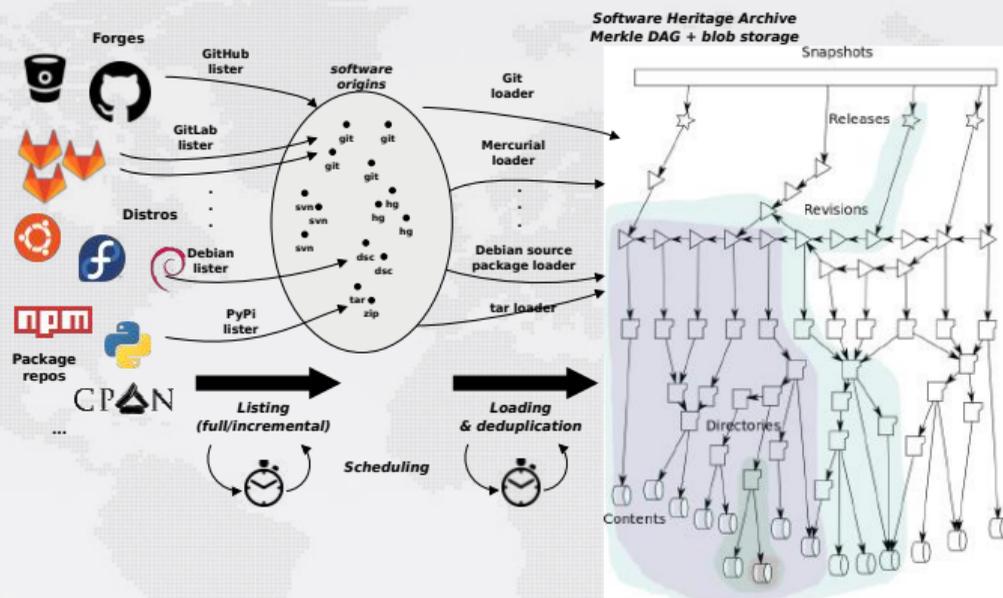
python
Package Index

- 200 TB (compressed) blobs, 6 TB database (as a graph: 10 B nodes + 100 B edges)
- The *richest* public source code archive, ... and growing daily!

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture**
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Automation, and storage



- full development history permanently archived
- origins: GitHub (auto), Debian (auto), [Gitlab.com](https://www.gitlab.com), Gitorious, Google Code, GNU
- ~ **200Tb** raw contents, ~ **10Tb** graph (**10Bn** nodes, **100Bn** edges)

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects**
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Our challenges in the PID landscape

Typical properties of systems of identifiers

uniqueness, non ambiguity, persistence, abstraction (opacity)

Key needed properties from our use cases

gratis identifiers are free (billions of objects)

integrity the associated object cannot be changed (sw dev, *reproducibility*)

no middle man no central authority is needed (sw dev, *reproducibility*)

we could not find systems with both **integrity** and **no middle man** !

An important distinction: DIOs vs. IDOs

The term “Digital Object Identifier” is construed as “digital identifier of an object,” rather than “identifier of a digital object”
Norman Paskin. 2010

DIO (Digital Identifier of an Object) identifiers for (potentially) non digital objects

- epistemic complexity (manifestations, versions, locations, etc.)
- need an authority to ensure persistence and uniqueness

IDO (Identifier of a Digital Object) identifiers (only) for digital objects

- can provide both **integrity** and **no middle man**
- broadly used in modern software development (git, etc.)

IDOs and DIOs adress different needs

- for the core Software Heritage **IDOs are enough**
- we **must not** use DIOs for reproducibility

The Software Heritage IDO schema (see <http://bit.ly/swhpids>)

`swh:1:cnt:94a9ed024d3859793618152ea559a168bbcbb5e2` full text of the GPL3 license

`swh:1:dir:d198bc9d7a6bcf6db04f476d29314f157507d505` Darktable source code

`swh:1:rev:309cf2674ee7a0749978cf8265ab91a60aea0f7d`

a **revision** in the development history of Darktable

`swh:1:rel:22ece559cc7cc2364edc5e5593d63ae8bd229f9f`

release 2.3.0 of Darktable, dated 24 December 2016

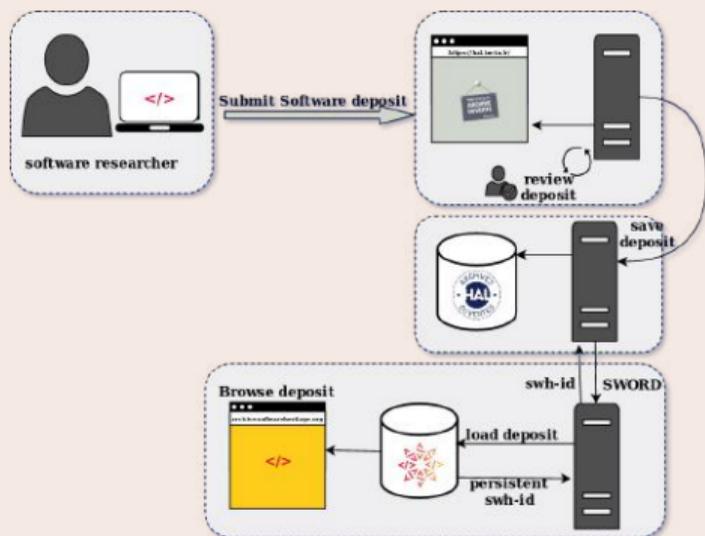
`swh:1:snp:c7c108084bc0bf3d81436bf980b46e98bd338453`

a **snapshot** of the entire Darktable repository (4 May 2017, GitHub)

Current resolvers: archive.softwareheritage.org and n2t.org

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science**
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion





Generic mechanism:

- SWORD based
- review process
- versioning

How to do it:

- **today:** deposit .zip or .tar.gz file (*guide*)
- **tomorrow:**
 - provide *SWH id* and metadata
 - include *metadata file* for automatic metadata extraction
 - ...

September 2018: **open to all** on <https://hal.archives-ouvertes.fr/>

The way to go to archive and reference scientific software

All features of Software Heritage *for free*

- **intrinsic IDs** (integrity, not dependent on resolvers!)
 - specification: <http://bit.ly/swhpids>
 - **iPres2018** paper: <http://bit.ly/swhpidpaper>
- browse, download (now)
- metadata, licenses, provenance (plagiarism detection), classification (wip), ...

Coverage and uniformity

- **one** archive for **all** domains (industry included)
- reference *any* software, not just the deposited ones
- **git-compatible** identifiers greatly simplify workflows

Sustainability

... doors are open!

one infrastructure

independent non profit foundation

worldwide mirrors

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time**
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion



Demo time: let's highlight some features...

A "wayback machine" for software source code

- <http://archive.softwareheritage.org/browse>

Identification and sharing of billions of software artifacts

- <http://bit.ly/swhpids> for persistent identifiers

Depositing research software

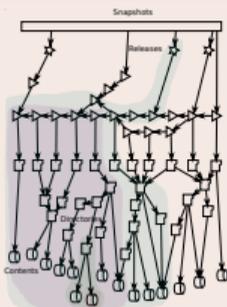
- <http://bit.ly/swdepositblog>

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure**
- 10 Building for the long term
- 11 Conclusion



A revolutionary infrastructure for industry

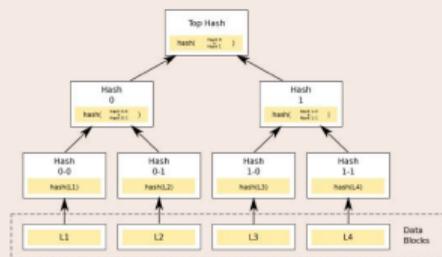
The *graph* of Software Development



All of the software development in **a single graph!**

- **lookup** by content hash
- **wayback machine** for software development
 - <http://archive.softwareheritage.org/>
- ... and much more

The *blockchain* of Software Development

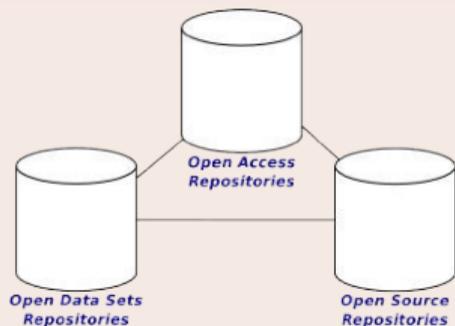


All of a software development... in a single **Merkle** graph!

Widely used crypto (e.g., Git, blockchains, IPFS, ...)

- built-in **deduplication**
- intrinsic, **unforgeable identifiers** at all levels
- simplifies **traceability** (licensing, supply chain management)

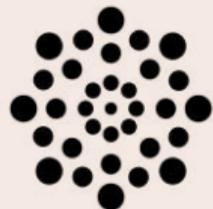
A pillar of Open Science



The *reference archive* of Research Software for **Open Science**

- **curated deposit** of research software
 - in collaboration with **HAL**, **CCSD** and **Inria IES**
 - now open *to all researchers!*
- **intrinsic** identifiers for **reproducibility**

Reference platform for *Big Code*



- unique **observatory** of all software development
- **big data, machine learning** paradise: classification, trends, coding patterns, code completion...

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term**
- 11 Conclusion



April 3rd 2017, Unesco Inria agreement

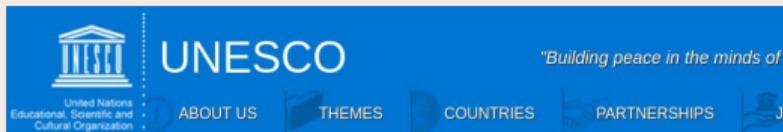
Inria
INVENTEURS DU MONDE NUMÉRIQUE



Roberto Di Cosmo

www.dicosmo.org

November 2018, Unesco Inria expert call



Home > All News > Experts call for greater recognition of software source code as heritage for sustainable development

Experts call for greater recognition of software source code as heritage for sustainable development

16 November 2018



(CC-BY 4.0) www.softwareheritage.org

February 1st, 2019

21 / 25

Growing Support

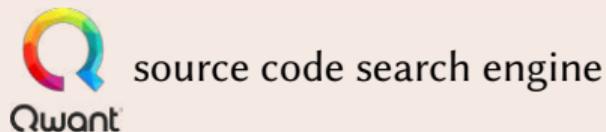
Sharing the vision



Donors, members, sponsors



Research collaboration



Global network

- 
- first **independent mirror**
 - increased reliability

The Software Heritage Foundation

- independent
- long term mission
- multistakeholder

The community

- academia: Open Access, research
- industry: better software
- cultural heritage: **all** the software history

The mirror network

- resilience
- biodiversity

“Let us save what remains: not by vaults and locks which fence them from the public eye and use in consigning them to the waste of time, but by such a multiplication of copies, as shall place them beyond the reach of accident.”

Thomas Jefferson

You can help!

Many scientific and technological challenges

machine learning, classification, efficient graph queries, metadata, ...

Reproducible Open Science

archive research software in SWH

reference it using *intrinsic identifiers*

build on SWH thematic portals for your discipline

Funding

- give *your own contribution* :
www.softwareheritage.org/donate
- become a partner/sponsor/mirror :
sponsorship.softwareheritage.org

Spread the word!

- *use* the archive and help others use it
- tell everybody about Software Heritage

- 1 Introductions
- 2 Software is everywhere...
- 3 ... and we are not taking care of it!
- 4 Software Heritage
- 5 Under the hood: architecture
- 6 Under the hood: identifying billions of objects
- 7 Open Science
- 8 Demo time
- 9 Summing up: a revolutionary infrastructure
- 10 Building for the long term
- 11 Conclusion**



Library of Alexandria of code



- recover the past
- structure the future

A CERN for Software



- build better software
 - for industry
 - for society as a whole



Jean-François Abramatic, Roberto Di Cosmo, Stefano Zacchiroli

Building the Universal Archive of Source Code

Communication of the ACM, October 2018



Roberto Di Cosmo, Morane Gruenpeter, Stefano Zacchiroli

Identifiers for Digital Objects: the Case of Software Source Code Preservation

iPRES 2018: Intl. Conf. on Digital Preservation



Roberto Di Cosmo, Stefano Zacchiroli

Software Heritage: Why and How to Preserve Software Source Code

iPRES 2017: Intl. Conf. on Digital Preservation



12 Replicability/traceability

13 Strategy

14 Under the hood

URL decay disrupts the *web of reference*

Web links *are not* permanent (even *permalinks*)

there is no general guarantee that a URL... which at one time points to a given object continues to do so

T. Berners-Lee et al. Uniform Resource Locators. RFC 1738.

404

URLs used in articles *decay!*

Analysis of *IEEE Computer* (Computer), and the *Communications of the ACM* (CACM): 1995-1999

- the *half-life* of a referenced URL *is approximately 4 years* from its publication date
D. Spinellis. The Decay and Failures of URL References.

Communications of the ACM, 46(1):71-77, January 2003.

Similar findings in Lawrence, S. et al. *Persistence of Web References in Scientific Research*, *IEEE Computer*, 34(2), pp. 26-31, 2001.

An example from Astronomy

Domain	links (broken)	.html	.txt	.dat	.gz	.tar	.fits	tilde
oic.harvard.edu	802 (110)	336 (70)	0	0	4 (2)	5 (4)	1	0
heasarc.gsfc.nasa.gov	640 (33)	423 (27)	1	0	0	0	0	0
www.stsci.edu	498 (61)	205 (29)	3	0	0	0	0	15 (10)
asc.harvard.edu	471 (152)	212 (99)	0	0	0	0	0	1 (1)
ssc.spitzer.caltech.edu	427 (194)	125 (76)	3 (3)	0	0	0	0	0
cfa-www.harvard.edu	352 (68)	277 (52)	1	0	0	0	0	54 (17)
archive.stsci.edu	308 (58)	57 (9)	2	1 (0)	0	0	0	0
www.ipac.caltech.edu	285 (14)	209 (12)	0	0	0	0	0	0
www.atnf.csiro.au	211 (21)	12 (6)	0	0	0	0	0	7 (5)
space.mit.edu	193 (10)	58 (5)	1	0	0	0	0	2 (1)
www.astro.psu.edu	186 (4)	103 (1)	1	10	1	1	0	2
www.eso.org	186 (58)	54 (22)	1 (1)	0	0	0	0	4 (1)
irsa.ipac.caltech.edu	163 (5)	38	0	0	1	0	0	0
www.sdss.org	156 (2)	106 (1)	0	0	0	0	0	0
hea-www.harvard.edu	125 (37)	42 (17)	1	0	0	1	0	26 (16)
physics.nist.gov	125 (3)	63 (2)	0	0	0	0	0	0
www.noao.edu	120 (3)	50 (2)	0	0	0	0	0	0
emm.vilspa.esa.es	118 (35)	23 (19)	0	0	8 (1)	0	0	1 (1)
www.astro.princeton.edu	115 (31)	43 (14)	0	0	0	0	0	53 (12)
ad.usno.navy.mil	110 (27)	98 (22)	3 (3)	0	0	0	0	1 (1)

This table lists total number of links and broken links (HTTP status codes 3xx, 4xx, and 5xx) to top domains (domains with over 100 links) found within articles published in the four main astronomy journals between 1997 and 2008. The table also shows, for each domain, the portion of links to common filename extensions, as well as links that contain the tilde character.

doi:10.1371/journal.pone.0104798.t001

How Do Astronomers Share Data?

Pepe, Goodman, Muench, Crosas, Erdmann

[dx.doi.org/10.1371/journal.pone.0104798](https://doi.org/10.1371/journal.pone.0104798)

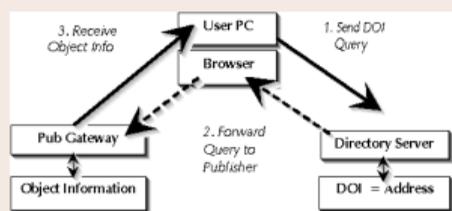
PLOS August 28, 2014

Example: doi:10.1109/MSR.2015.10

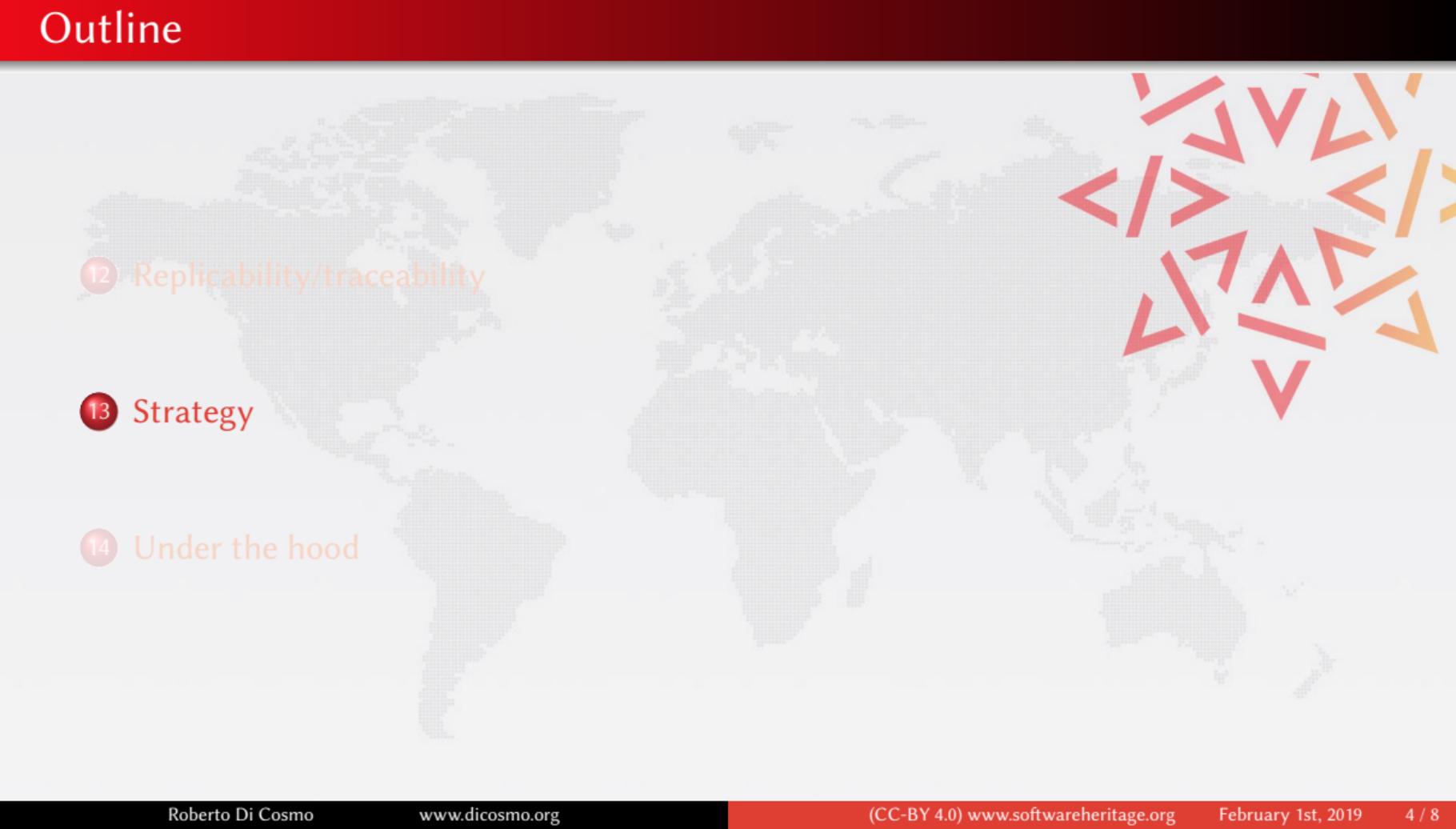
- to find what 10.1109/MSR.2015.10 is, go to a *resolver* (e.g. doi.org)
- this returns <http://ieeexplore.ieee.org/document/7180064/>
- at this URL we find ...



Architecture of the DOI infrastructure



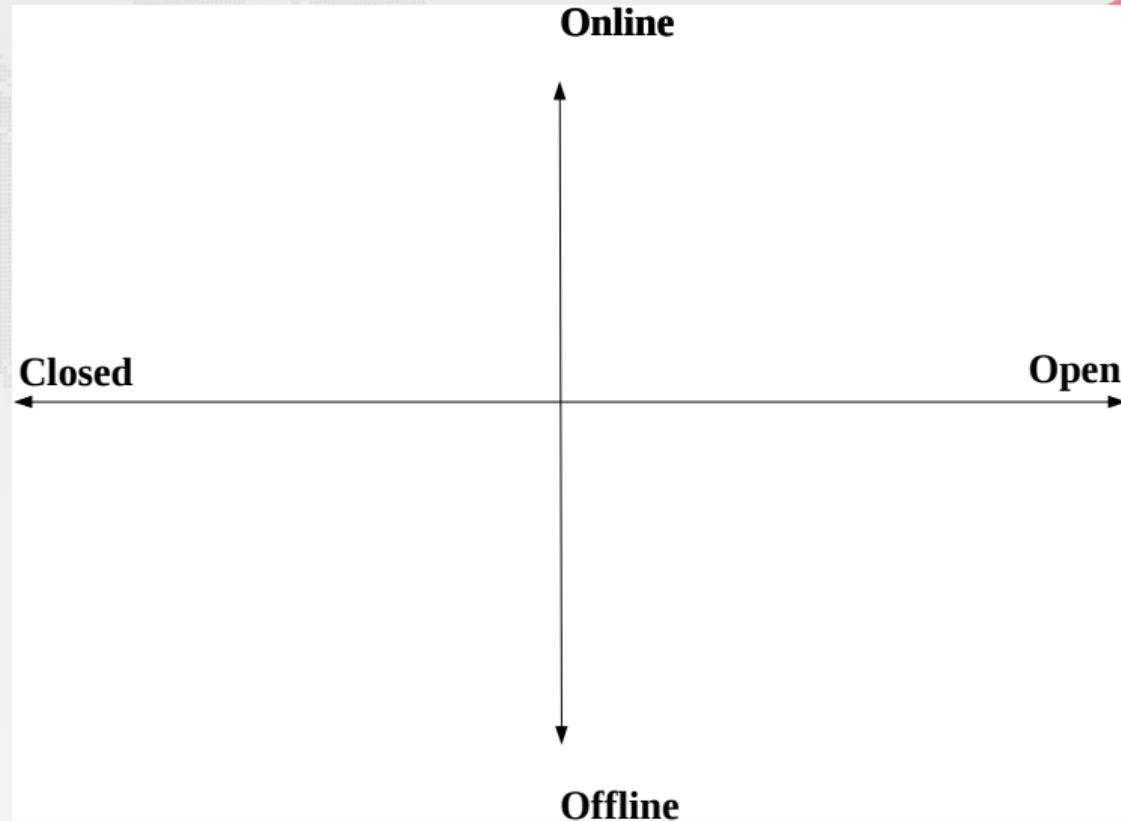
- DOI resolution *can change*
- content at URL *can change*
- no *intrinsic* way of noticing
- persistence based on *good will* of *multiple parties*

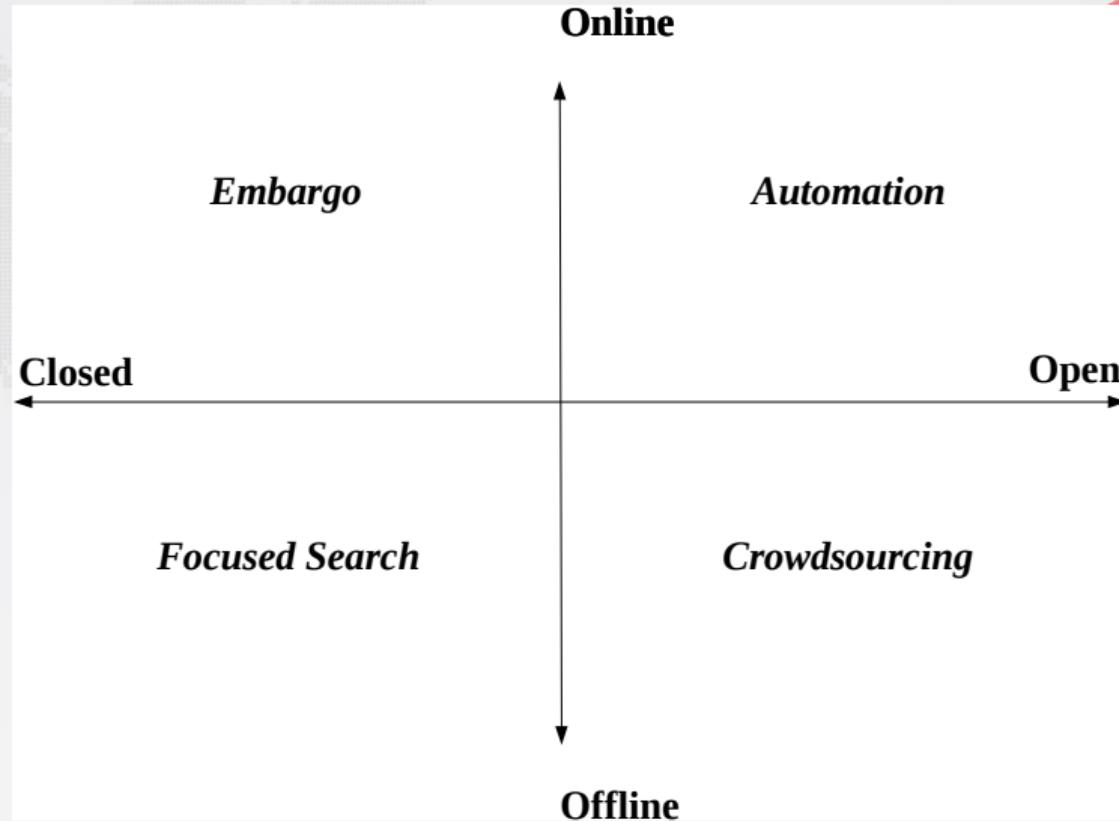


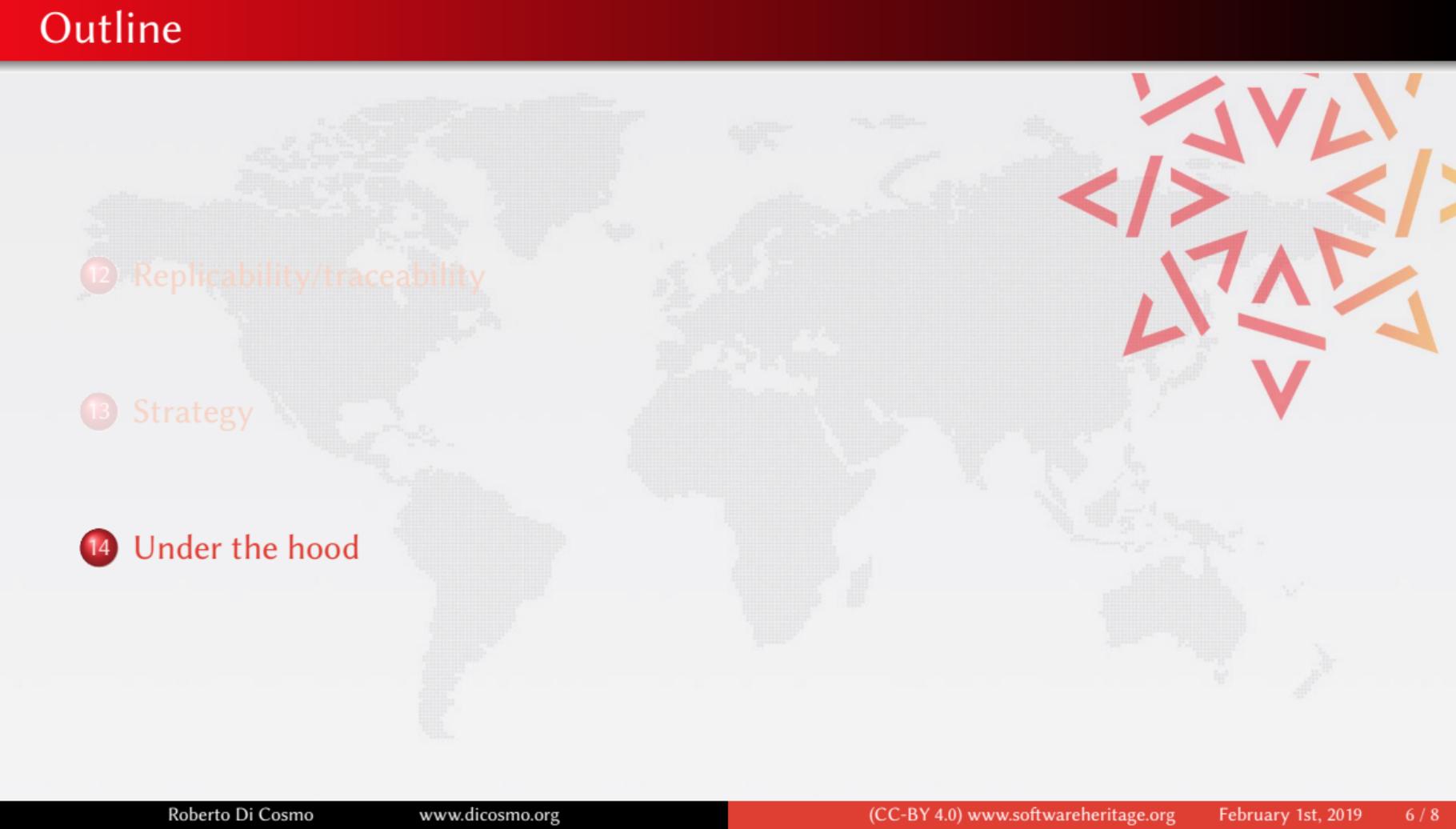
12 Replicability/traceability

13 Strategy

14 Under the hood







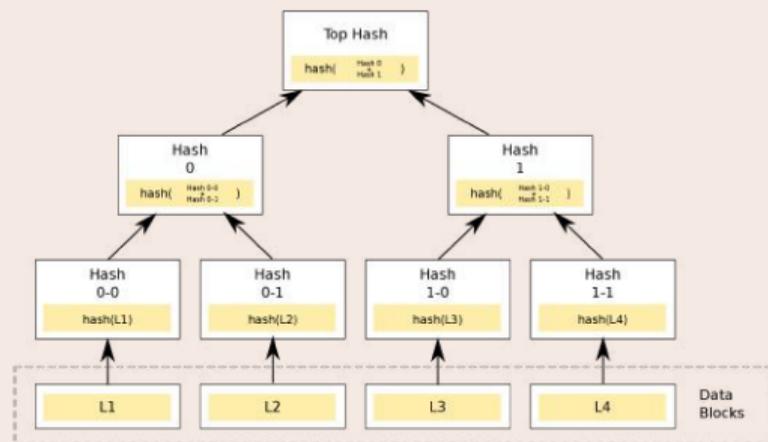
12 Replicability/traceability

13 Strategy

14 Under the hood

Much more than an archive!

Merkle tree (R. C. Merkle, Crypto 1979)



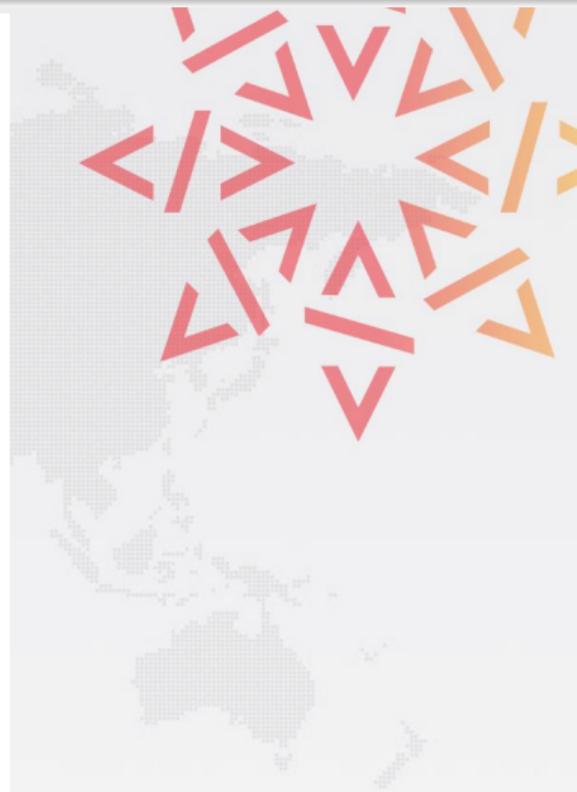
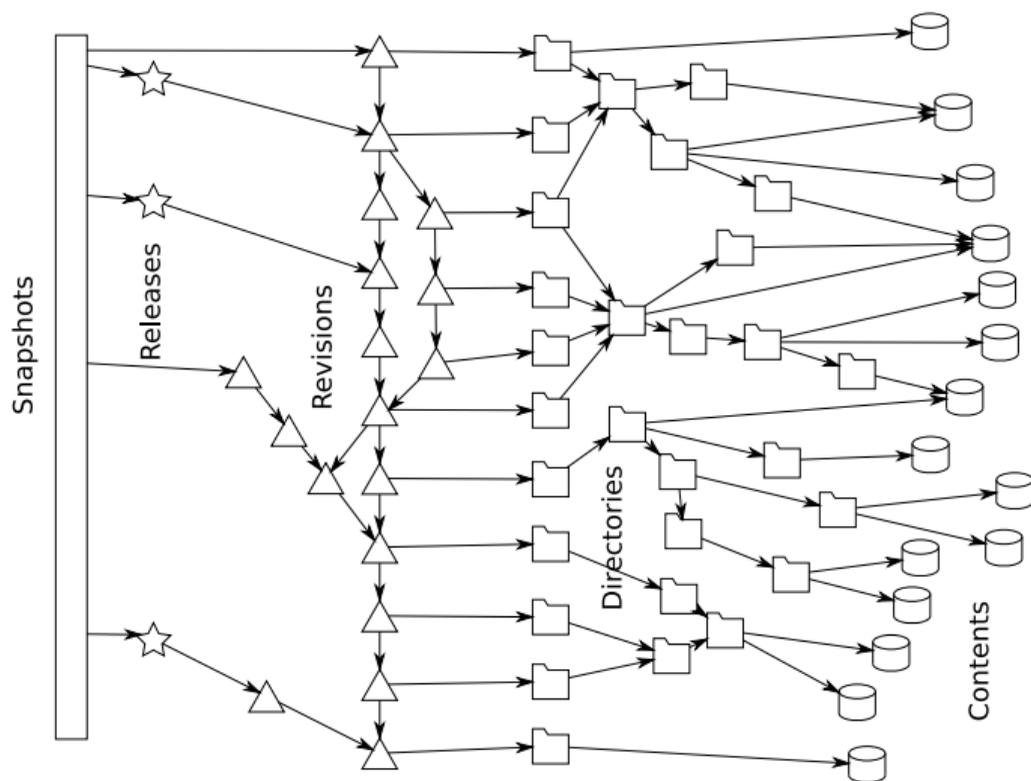
Combination of

- tree
- hash function

Classical cryptographic construction

- fast, parallel signature of large data structures
- widely used (e.g., Git, blockchains, IPFS, ...)
- **built-in deduplication**

The archive in pictures



A bird's eye view

