Software Source Code Interest Group
Metadata, identifiers and reproducibility

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Our mission

Collect, preserve and share the source code of all the software that is publicly available

Past, present and future

Preserving the past, enhancing the present, preparing the future
10th RDA plenary Software Source Code IG results

Identified

- interest in *Software Source Code*
- use cases
- ontology/vocabularies used
- properties needed for Software Source Code
- advantages for structured data
Author point of view

- software accompany data
- software citation - get credit
- register and describe software
- promote software as a first class research product
- PID for software
- managing code: incorporate better practices for software

User point of view

- discover and recover software
- software citation - how to cite
- software discovery and research
- improve publication
- reuse
- preserving software source code
Identified use cases

Author point of view
- publish / deposit source code with metadata
- archive software
- expose metadata to indexes
- credit attribution and authorship
- conditions/restrictions for use
- link to people, data, funding

User point of view
- discovery (semantic search)
- lookup software source code
- reproducibility
- what compiler is required
- what test data are available
- build software
- integrate to workflow
Metadata terms

**Identify**
- identifier
- title
- authors
- version
- type
- origin
- source

**Execute**
- link to compiled version
- repository
- compiler
- environment
- examples

**Classify**
- description
- keywords
- in/out data
- references
- algorithms
- docs url
- status

**Administrative**
- contact
- authorship
- funders
- license
- publisher
- dates
With what terms should we describe a software artifact?
Explore the metadata landscape

Software schemes

- DOAP
- Dublin Core
- PRONOM
- PREMIS
- Q7397: software
- Q341: free software
- Wikidata
- Digital Preservation
- DBPedia
- Linked Data
- schema.org
- Datacite
- resourceType = Software
- ADMS.SW
- SoftwareSourceCode
- SoftwareApplication
- OntoSoft
- CodeMeta
- Scholarly Ecosystem
- NPM
- Maven
- Pypl
- librairies.io
- FSF directory
- Framalibre
- catalogs / registries
- Package Management
Back to basics: DIOs vs. IDOs

**DIO (digital identifier of an object)**

- digital identifiers for traditional (non digital) objects
  - epistemic complications and significant governance issues, …
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### Separation of concerns
- yes, we **need both** DIOs and IDOs
- no, we **must not mistake** DIOs for IDOs (and viceversa)
Our challenge in the PID arena

Long term
Identifiers must be there for the long term

No middle man
Identifiers must be meaningful even if resolvers go away

Integrity, not just naming
Identifier must ensure that the retrieved object is the intended one

Uniqueness by design
only one name for each object, each object has only one name
Intrinsic identifiers in Software Heritage

Merkle tree (R. C. Merkle, Crypto 1979)

Combination of
- tree
- hash function

Classical cryptographic construction
fast, parallel signature of large data structures, built-in deduplication
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  - satisfies all three criteria
  - widely used in industry (e.g., Git, nix, blockchains, IPFS, …)
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Example: links to *software source code* in an article

Leveraging the Software Heritage universal archive:

**set of files**  
`swh:1:tree:06741c8c37c5a384083082b99f4c5ad94cd0cd1f`  
id of tree object listing all the files in a project (at a given time)

**revision**  
`swh:1:rev:7598fb94d59178d65bd8d2892c19356290f5d4e3`  
id of commit object which a tree and (a pointer to) the history
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- **metadata**  
  *this will involve some form of DIO*  
  - and we get all the complications back